## C++ Programming Basics

## Continued

C++ Lecture 2

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## Motivation

- Much more to programming than printing out to the command line
- What about if we want to
- Do math?
- Save text for later?
- Organize data into a container?
- Take in values from the user?
- Today is devoted to more basic building blocks
- Assigning Variables
- User Input
- Assigning and Using Arrays
- Understanding and Using Operators

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## What Are Variables?

- Variables are containers for information
- C++ variable definitions are case sensitive
- Different types of variables store different types of information
- bool - a variable type that is either true or false
- char - a variable type that can hold a single character (i.e. $x, y, z$ )
- int - a variable type that can hold an integer value (i.e. I, 2, -3)
- float - a variable type that can hold a decimal value up to around 7 digits
- double - a variable type that can hold a decimal value up to 15 digits
- strings - a variable type that can hold text (requires \#include <string>)


## Assigning Variables

- Variables are created using the <data-type> <name> format;
- Assign the variable a value using <name> = <value>;



## Checkpoint

- Try printing out the bool variable to the command line
- What is the difference between the value printed out for a true vs a false assignment?



## Assigning Float Variables

- What happens when you change the type to int or bool?
- Try printing out the variable to the command line.

| 31 |
| :--- |
| 32 |
| 33 |

$$
\begin{aligned}
& \text { // A float assignment } \\
& \text { float aFloat }=5.3 \text {; }
\end{aligned}
$$

## Checkpoint

- Create variables that have the following data types and assign values
- char
- int
- double
- Print the variables out to the command line with a type label



## User Command Line Input

- What if the user wants to assign a variable value?
- We use the cin stream

```
// Reading in a user defined value
float aFloat; // Create a variable that holds type float
std::cout << "Enter a float value: " << std::endl; // Prompt the user to enter a value
std::cin >> aFloat; // Use cin to read in the value and assign it to the variable aFloat
std::cout << "The float entered is: " << aFloat << std::endl; // Print the value back out to the user|
```

```
Enter a float value:
3.5
The float entered is: 3.5
Press any key to continue
```


## Checkpoint

- What happens when you enter a int?
- What happens when you expect an int and get a float?
- Try it........
- Ask the user for a string and print it back to them


## Arrays

- Arrays are just a fancy way to store and organize variables
- Arrays have a length that is indexed from 0

```
int myArray[4]; // Want an array with 4 slots to fill with ints
myArray[0] = 2; // Inxexing starts at 0!
myArray[1] = 5; // Assign the second array slot to 5
myArray[2] = 9;
myArray[3] = 3; // This is the 4th slot at index 3
std::cout << "The 3rd value in myArray is: " << myArray[2] << std::endl;
```

The 3rd value in myArray is: 9 Press any key to continue . . .

## Checkpoint

- Create an array of three user specified strings
- Print strings out to user

```
Enter a string:
first
Enter a string:
second
Enter a string:
last!
myStrings[0]: first, myStrings[1]: second, myStrings[2]: last!
Press any key to continue
```


## Operators

- What if we want to add or multiply values together?
- Use standard math operators
- +, - , *, l,.....
- Equality operators
- ==, !=, <, <=, >=
- Logical operators
- $\& \&,| |$ !


## Using Addition Operators

```
// Using Addition Operators
int myInt1;
int myInt2;
std::cout << "Enter a int: " << std::endl;
std::cin >> myInt1;
std::cout << "Enter a int: " << std::endl;
std::cin >> myInt2;
std::cout << myInt1 << "+" << myInt2 << "=" << (myInt1 + myInt2) << std::endl;
```

Enter a int:
2
Enter a int:
9
$2+9=11$
Press any key to continue . . .

## Questions?

## Assignment

- Create a program that takes in four user specified values and multiples the first two values together and divides by the sum of the last two
- Display result to the user
- Challenge: use one array to store all the values

