

Functions & Scope

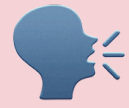
C++ Lecture 4

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Motivation

- Putting all our code in main is NOT feasible
- We need to separate out code instead of putting EVERYTHING in one place (Modular)
- We need to make things more organized and easily referenceable (Maintainable)
- We need to make scope changes to prevent cluttered memory




Lecture Goals



- Functions
- Program scope
- Program stack*

* If we get to it

Functions

- A **function** is a group of statements that together perform a task.
- You have already come across at least one 

```
int main(){  
    //Execute something  
    return 0;  
}
```

Anatomy of a Function

Return Value

What will come out of the function

```
int add(int a, int b) {  
    return a + b;  
}
```

Function Name

Unique identifier

Return Keyword

End of the function!

Input parameters

What YOU put in the function

Code Etiquette (Functions)

- If you repeat code → use functions!
- Always use function names that represent what the function does (use verbs!!!!)

```
int putemtogethermydude(int a, int b) {  
    return a + b;  
}
```

Bad 

```
int combine(int a, int b) {  
    return a + b;  
}
```

Ok 

```
int add(int a, int b) {  
    return a + b;  
}
```

Great! 

Mini Task

1. Go to https://github.com/iastate/VRAC_REU_Programming
2. Under **challenges/** read customCalculator.md 
3. Make a new project and code 

Functions and arrays

- Passing an array to a function

```
int sumArray(int arr[]) {
    int sum = 0;
    int size = sizeof(arr) / sizeof(arr[0]); // get the size of the array

    // loop through the array and add each element to sum
    for (int i = 0; i < size; i++) {
        sum += arr[i];
    }

    return sum;
}
```


Function defaults

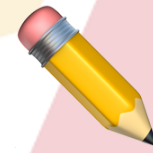
- Sometimes you want the arguments for your functions to have default values

```
double timeToFall(double height, double gravity = 9.81) {  
    double g = 9.81; // acceleration due to gravity  
    double t = sqrt((2 * height) / g); // calculate the time  
  
    return t;  
}
```

```
int main() {  
    double t = timeToFall(10);  
}
```



Mini Task



1. Go to https://github.com/iastate/VRAC_REU_Programming
2. Under **challenges/** read `arrayValidation.md` 
3. Make a new project and code 

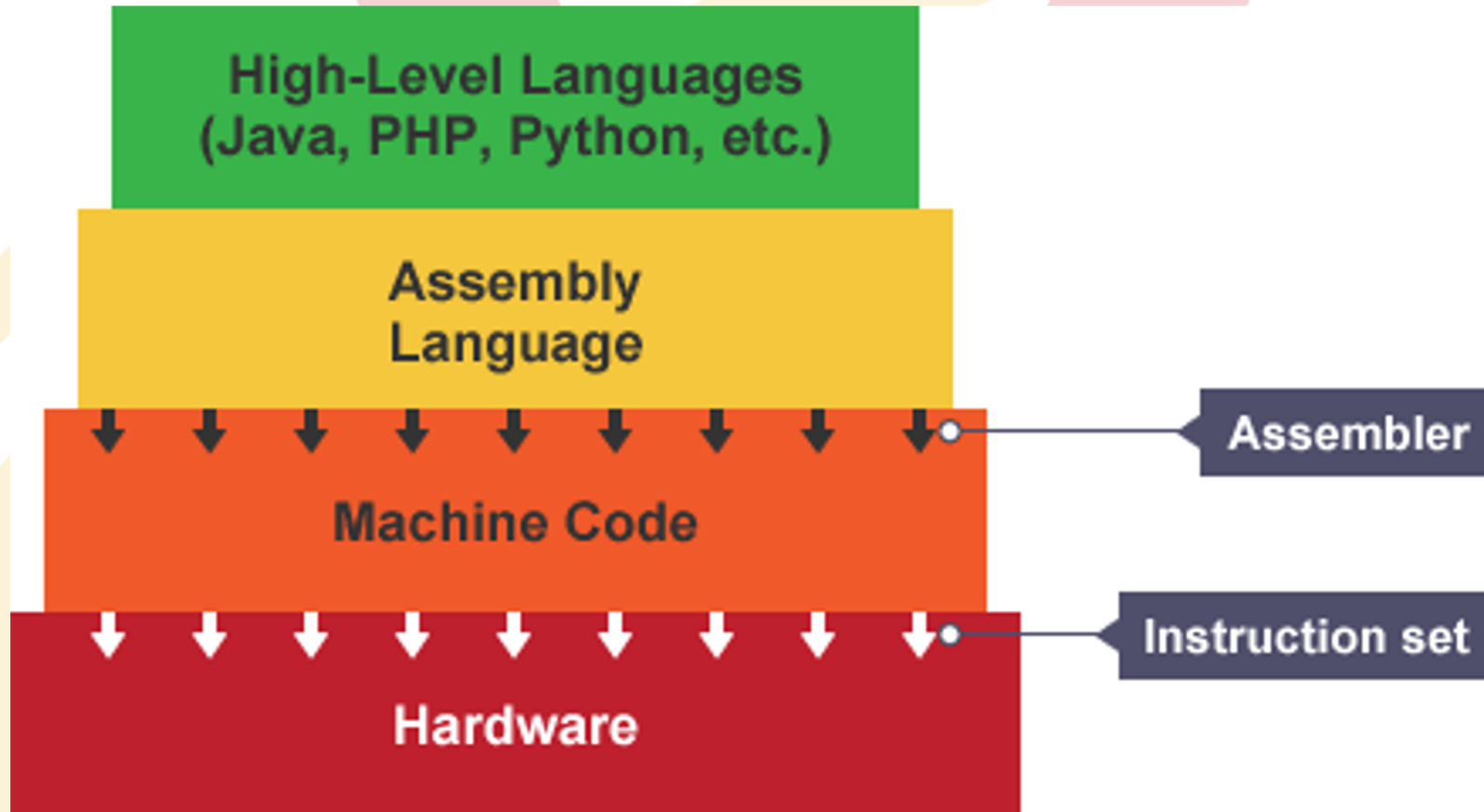
Scope Examples

- Where you create variables determines their accessibility and lifetime

Local Variables: Variables defined between '{' and '}'. They cannot be accessed outside the braces.

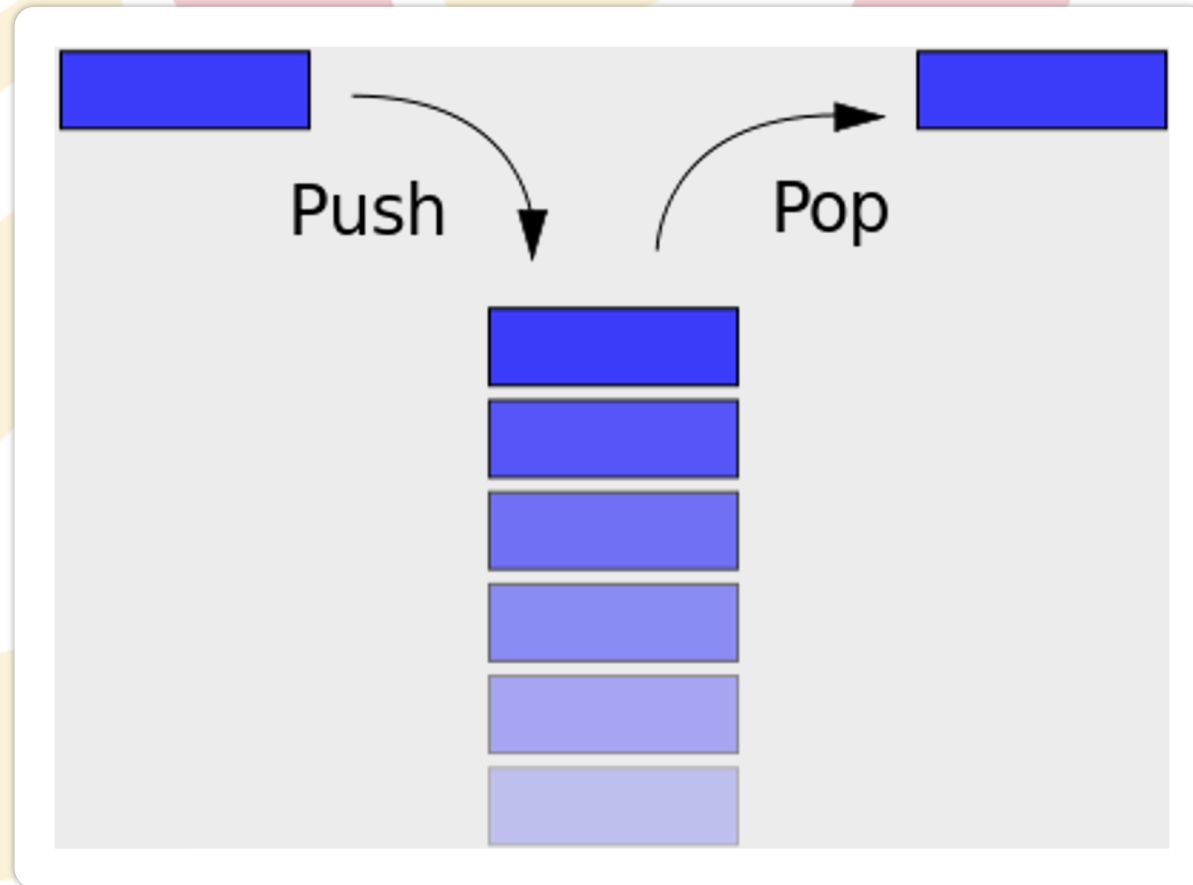
Global Variables: Declared outside all functions and blocks. They can be accessed anytime during the lifetime of the program

How does any program run?



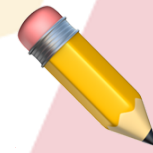
Program Stack

- A dynamic structure in memory where variables are stored and accessed during the runtime of your programs.



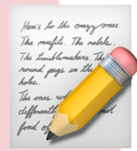


Mini Task



1. Choose a previous Mini Task or Assignment
2. Use the debugger to step through the program. Watch how the variables and program stack change.

Questions?



Assignment

1. Go to https://github.com/iastate/VRAC_REU_Programming
2. Under **challenges/** read `arrayValidation.md` 
3. Make a new project and code 