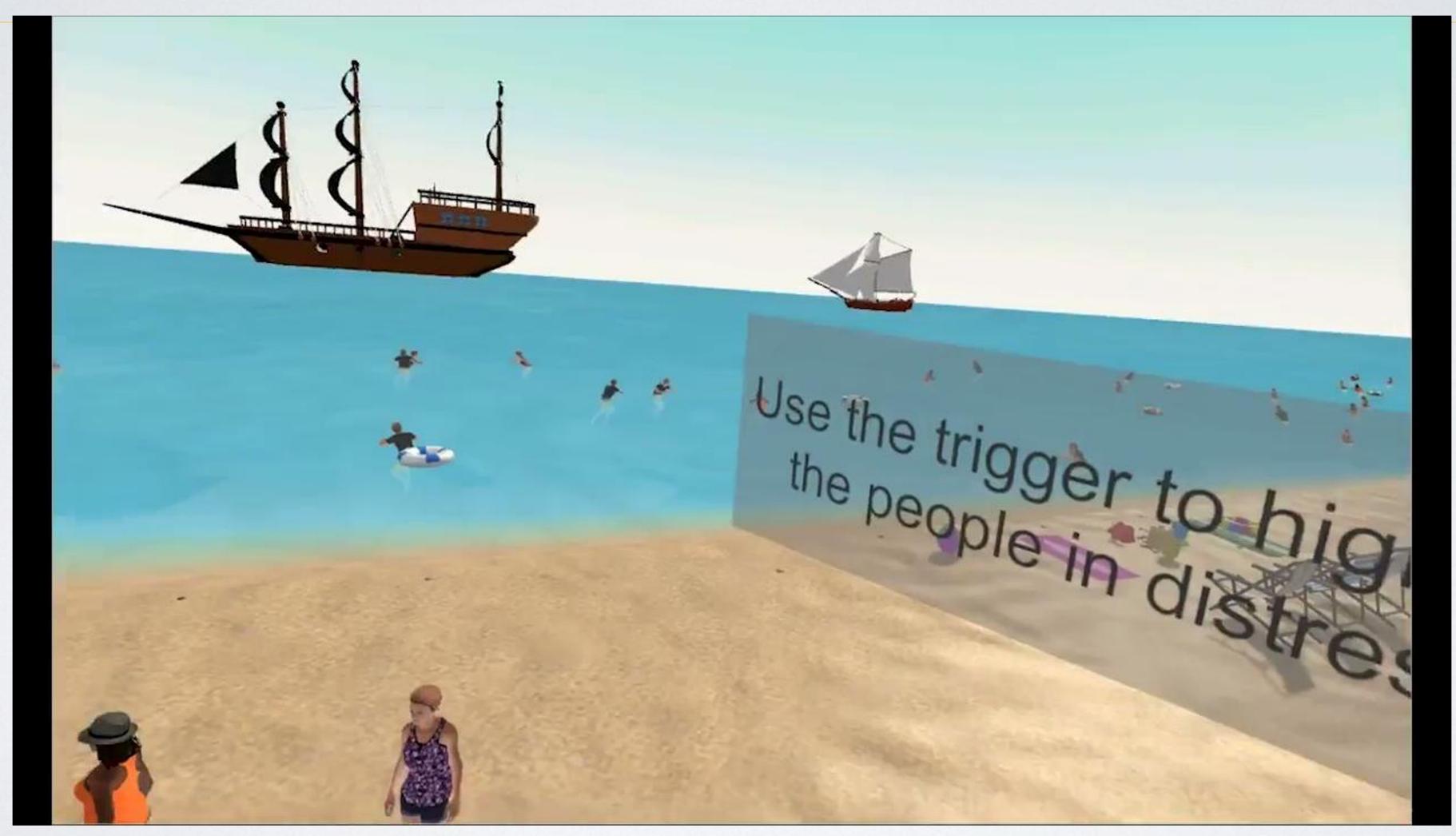# Unity XR

Kate Wang & Mieszko Muskala

Overview

◎ Lecture and discussion about Mixed, Virtual and Augmented Reality (MR/VR/AR)

- Find an MR/VR/AR paper that relates to your interests

◎ Hands on development with XR devices (C6, HMDs, Phones)

- Build demo apps and better understand capabilities

◎ Brainstorm and scope ideas for MCA

◎ Work on your own XR app

Previous REU MCA

Outcomes

⊙ Learn all the things

⊙ Add to your portfolio and resume / CV

⊙ Sky Pie

- Future VRAC demo

- Foundation for future research / paper

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VRAC Visualize • Reason • Analyze • Collaborate