Unity XR

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Overview

- Lecture and discussion about Mixed, Virtual and Augmented Reality (MR/VR/AR)
  - Find an MR/VR/AR paper that relates to your interests
- Hands on development with XR devices (C6, HMDs, Phones)
  - Build demo apps and better understand capabilities
- Brainstorm and scope ideas for MCA
- Work on your own XR app
Previous REU MCA
Outcomes

○ Learn all the things

○ Add to your portfolio and resume / CV

○ Sky Pie
  - Future VRAC demo
  - Foundation for future research / paper