

Outline

Why are you here?

What's an REU? What's this REU?

What's HCI?

Spaghetti & Marshmallows



Who's funding this?

National Science Foundation's CISE Directorate:

Computer & Information Science & Engineering



IOWA STATE UNIVERSITY

College of Engineering

Graduate College





Why are you here?

Well, who's funding it? What do they want?



- A. NSF
- B. DoD
- C. DoEd
- D. NIH
- E. TLA
- F. Templeton Foundation
- G. Kauffman Foundation
- H. MacArthur Foundation
- I. Gates Foundation
- J. XPRIZE Foundation

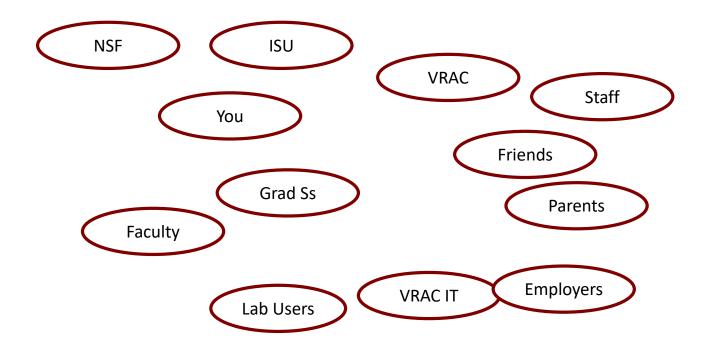
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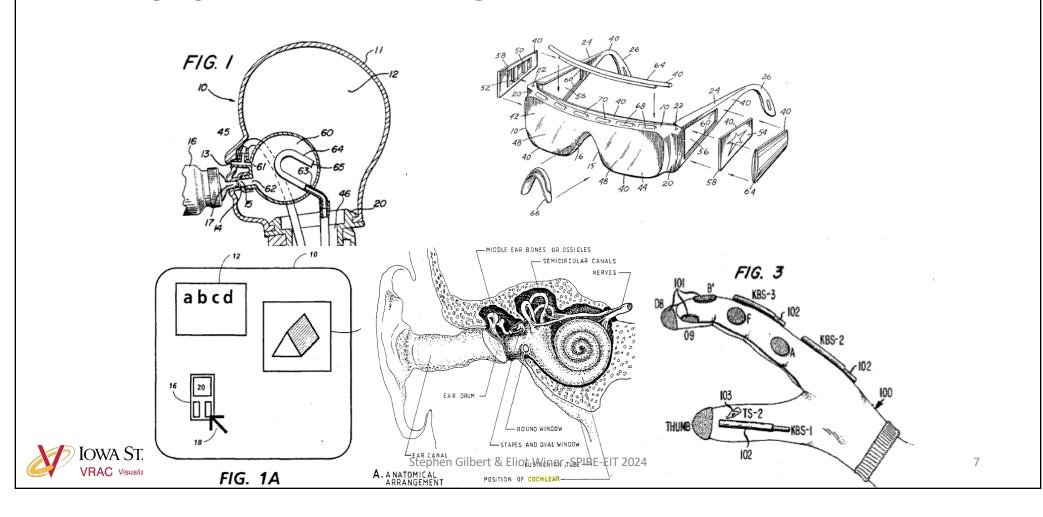


Stakeholders in the REU Design





Emerging Interface Technologies



"Natural" Interfaces

Map your learned expectations about the world onto the system's structure.





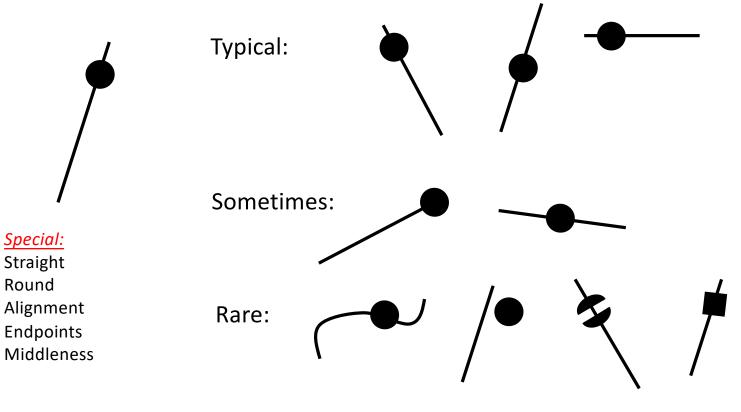


This is a blicket. Draw 3 more.





This is a blicket. Draw 3 more.





This is a dax.



Which of these is a dax?











This is a dax.

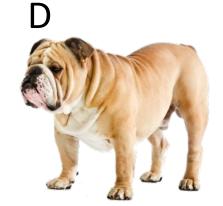


Which of these is a dax?









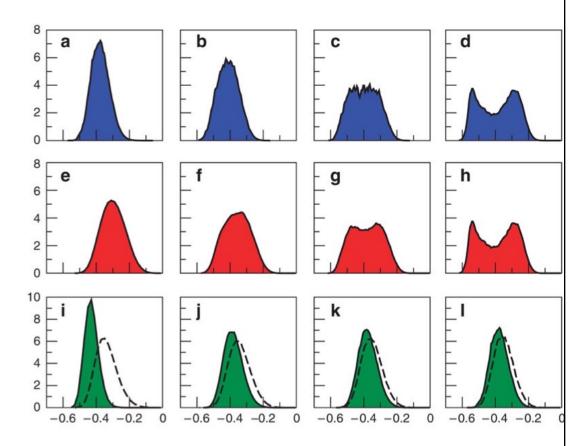


Your head is full of probability distributions!

These are your expectations. They help you survive.

They lead to stereotypes.

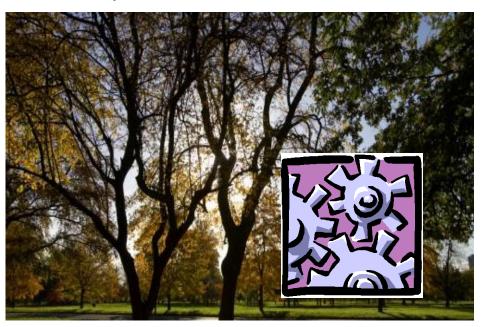
For more info, look up "Bayesian models" and Josh Tenenbaum.





"Natural" Interfaces

Map your learned expectations about the world onto the system's structure.

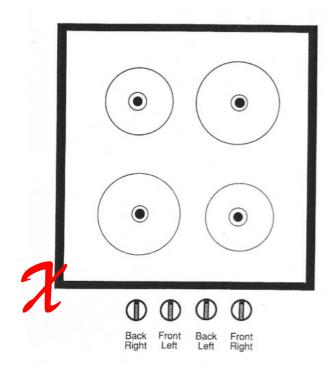


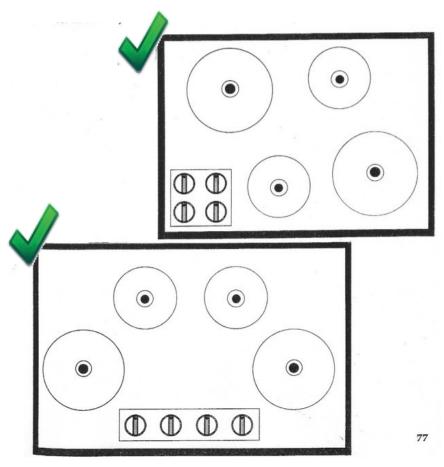
This interface doesn't violate my expectations, my natural sense of what's special.





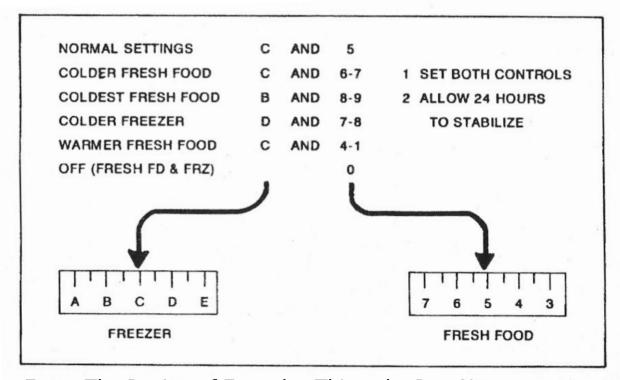
Natural Models







Imagine these controls are in your fridge...

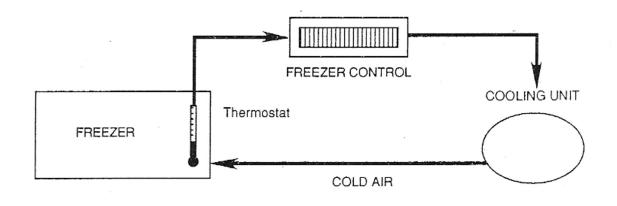


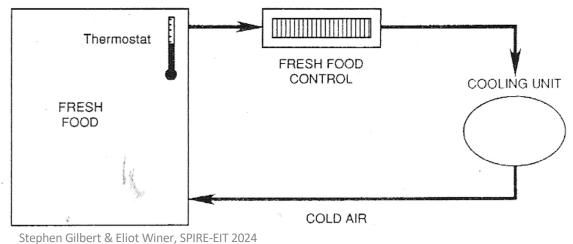
How would you make the freezer colder but keep the fresh food the same?

From *The Design of Everyday Things*, by Don Norman



User's Hypothesized Model



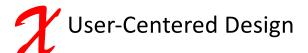


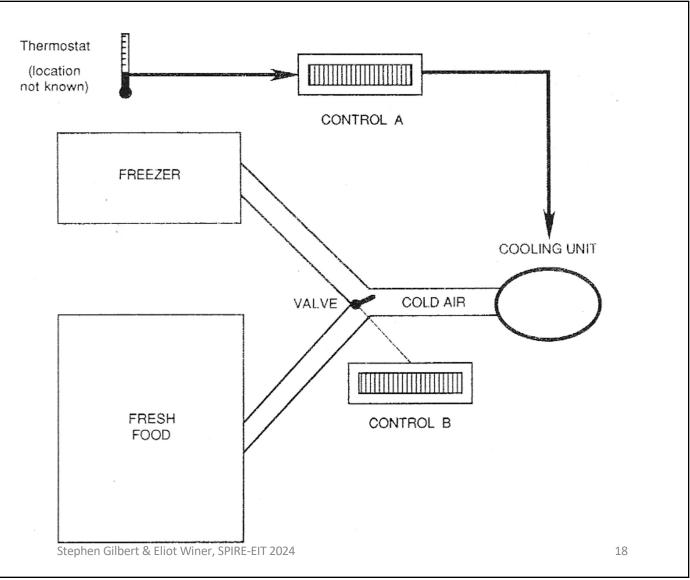


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Actual Model









Take Home Message:

The design should match users' expectations.



What are we doing this summer?

This is a job on a research team.

Intern / Student

It's one of the most creative jobs you'll have.





What will you do this summer?

Create something wonderful. Be proud of it.



BUT

To do the best work you possibly can, you'll probably need more than 40 hours per week.



Themes of the REU

The nature of grad school

Teamwork

Reflection

Focused exploration

(that's what research is)



Team Skills vs. Task Skills

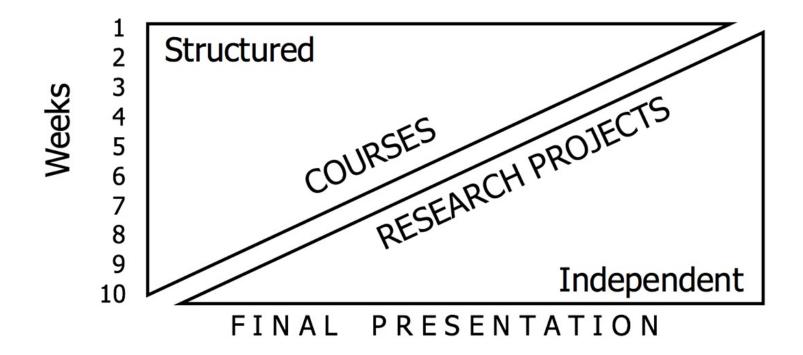
Can be hard; It's ok to talk about it.

Forming
Storming
Norming
Performing





What are we doing this summer?





Courses / Curricular activities

Programming (C++)

Graphics programming with Unity

3D Modeling (Blender + Solidworks)

Deeper Dives

HCI (Human Computer Interaction)

Craft of Research

Journal Club

Luncheon Lectures

Ethics

How-To's: Poster, Talk, Demo

Research Symposium: Paper + Demo + Poster

No grades...

Mastery Learning



Each week...

In VRAC lab 9-5pm (may also visit faculty member's lab)

- Classes (during earlier weeks)
- Research Team Mtg (Tue 2-3pm)
- Luncheon Lectures
- Extracurricular Activities (required Weeks 1-4)

Check / subscribe to the calendar.

Periodic <u>video</u> recording





What do I do to succeed?

(What's success?)



What do I do to succeed?

- 1. Participate a minimum of 40 hours per week in program activities
- 2. Participate in extracurricular activities
- 3. Talk with Heliya or Yvonne more than once daily
- 4. Meet with your grad student project mentor daily
- 5. Meet with your faculty member once a week
- 6. Give an oral mid-summer presentation
- 7. Post in personal blog daily
- 8. Research symposium: poster, demo, 5-page paper



Blogging Daily

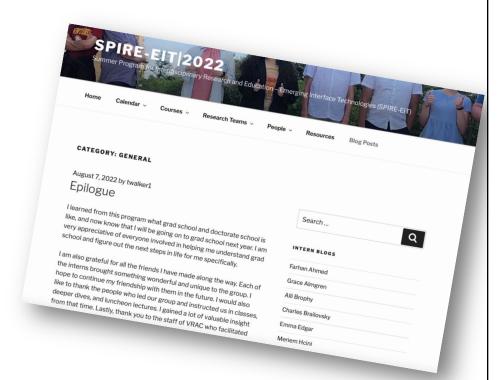
What do you write about?

Your courses

Your project

What are you learning?

What are you struggling with?



From 1-1:30pm each day
Couple bullet points or narrative is fine
Comment on at least 2 others once a week



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Research Paper

- Week 3: Problem Area Paragraph
- Week 4: IRB Application Drafted
- Week 5: Research Question
- Week 5: Literature Review Paragraph
- Week 5: Methods Paragraph
- Week 6: Mid-Project Oral Presentations
- Week 7: Poster Draft
- Week 8: Research Paper Draft
- Week 9: Final Poster Due
- Week 10: Final Research Paper Due (Be sure to include NSF required text).

We can adapt these to your project, but you need to tell us.



Professional work environment

9am – 5pm (call someone if sick, etc.)

Keep noise to a dull roar Pods, Albaugh Conf Room, JB Conf Room,

Little social media (non-work computing)

No profanity, please

Consider diverse group

Use words like, "Do you mean ...?"





Who can help me?

REU Staff Stephen Gilbert & Eliot Winer, CoPIs

Sarah Pippin, Program Coordinator

Heliya Ahmadi, Cross-REU Mentor

Yvonne Farah, Cross-REU Mentor

Grad Students & Faculty Mentors

Course Instructors

Tech Support, reuhelp@vrac.iastate.edu

Research Team Faculty Member

Grad Student(s)

Fellow Interns



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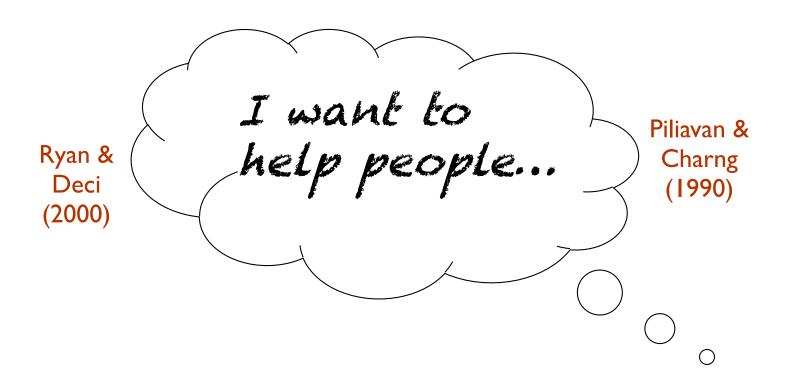
Spaghetti & Marshmallows

Stretch & Alphabetize by First Name!









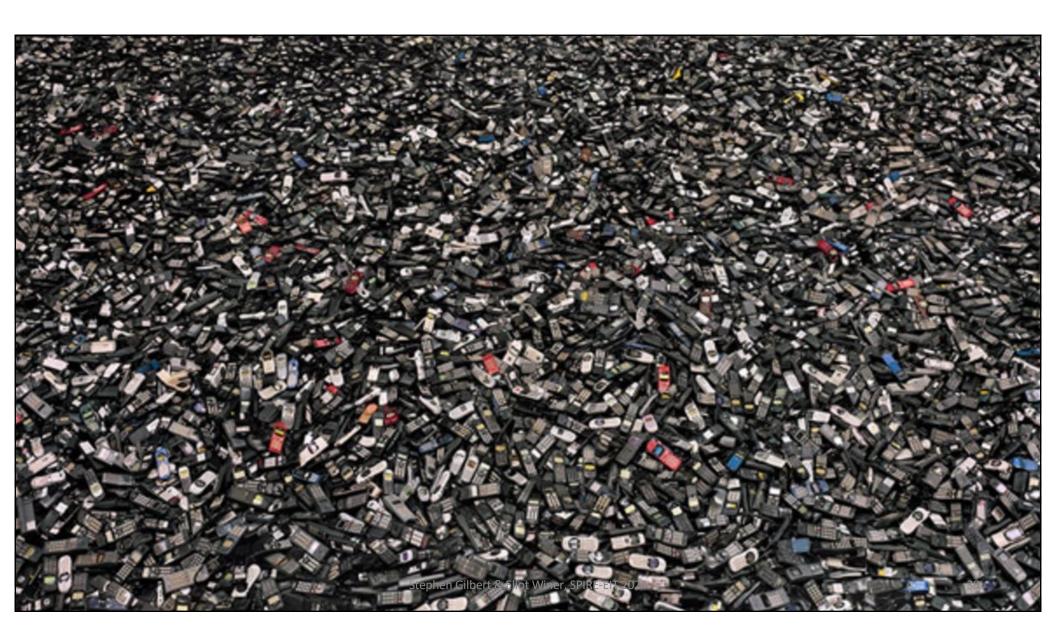












Another example...





Click pic to launch YouTube video



Your company built that train.



The Spanish Transport Authority is conducting an inquiry.

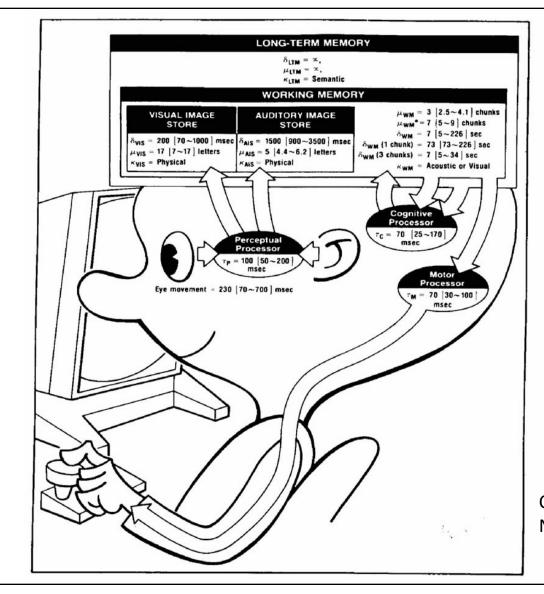
What questions will they ask?

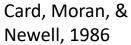


Train: 121 mph

Human: ~500 ms reaction time

You just travelled 88 feet.







Spanish Train Crash

http://www.abc.net.au/news/2013-07-31/black-box-recordings-reveal-spain-train-driver-on-phone/4854804

http://www.theguardian.com/world/2013/aug/02/spanish-train-crash-driver-warnings

http://www.reddit.com/r/videos/comments/1j0r6p/video of spanish train derailing/

https://en.wikipedia.org/wiki/Santiago_de_Compostela_rail_disaster



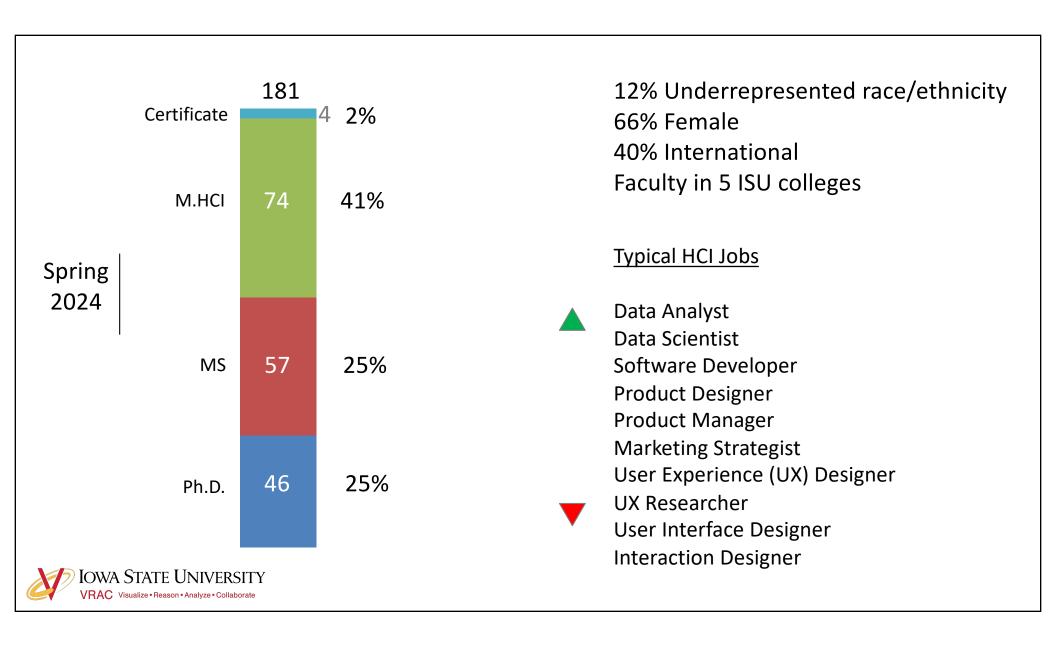
Psychology
Usability

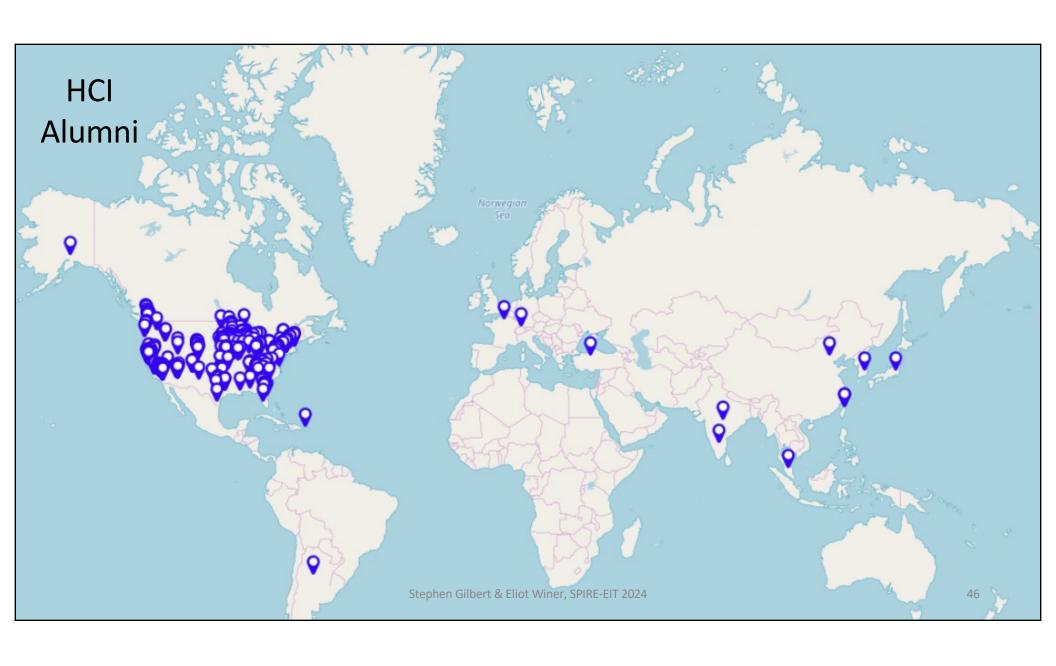
Engineering
Sociology

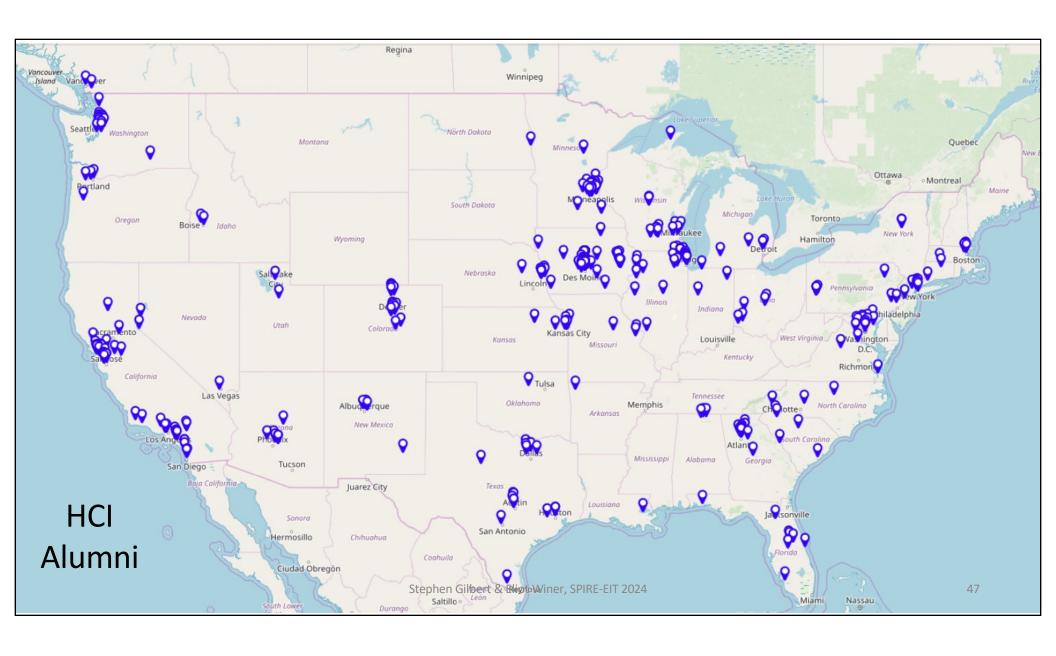
Linguistics
Neuroscience

Computer Science
Anthropology





































Rapid Prototyping Activity

Take a sheet of paper and fold it in quarters. Each quarter is an app screen.

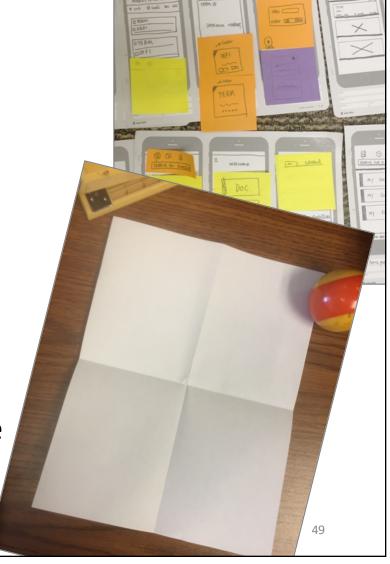
Count off 1-4 and receive App Challenge.

Sketch some screens of the app. (10 min)

Join other person who had your challenge & compare. (5 min)

Stephen Gilbert & Eliot Winer, SPIRE-EIT 2024





App Challenges

- 1. Design an app to track your cat in your home while you're away.
- 3. Design an app that says if you're well dressed from a selfie.
- 2. Design an app to help you choose the perfect gift for someone.
- 4. Design an app that helps you break a negative habit or start a positive habit.



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Build a Tower

- You have spaghetti & marshmallows.
 The highest thing on your tower must be 2 marshmallows.
- 8 minutes

Reflect on:

- Leadership
- Conflict resolution
- TED Video on tower building



